Wong Chun Hoi 王鎮海

Phone: (+852) 6421 8378

E-mail:wongchunhoi9@gmail.com

Personal Website: http://www.wongchunhoi9.com

ACADEMIC QUALIFICATION

2009 - 2012 Bachelor of Arts (Hons) in Creative Media,

Major in Critical Intermedia Laboratory,

School of Creative Media, City University of Hong Kong

AWARD

2018 Mar Gold Award, Media Art Catagory , 23rd IFVA award , Hong Kong Arts Centre

ART EXHITBITION & FESTIVAL RECORD

2018 Mar	The 23nd ifva Awards – Media Art Category Finalist Exhibition Hong Kong Arts Centre, Hong Kong
2017 June	Ensemble 類聚集 (representative of Floating Projects Collective) VTArtsalon, Taipei, Taiwan
2017 Mar	Sound Walk @ Kowloon Park 45 th Hong Kong Arts Festival
2016 Oct	[en]counters 2016 :Bori Bunder @ Platform 8 Art Together X Art Oxygen CST , Mumbai , India
2016 May	ISEA2016 No References: A Revisit of Hong Kong Video and Media Art from 1985 沒有先例:一次重塑香港錄像和新媒體藝術敘述的嘗試 Cattle Depot Artist Village, Hong Kong
2016 May	Microwave International New Media Art Festival 2016 — Project Room 微波國際新媒體藝術節-實驗 H 場 Floating Projects, Hong Kong
2016 Mar	僅僅在場 Mere Existence Canton Gallery , GuangZhou , China
2016 Jan	Hardworking burning electricity – wong chun hoi solo exhibition Floating Projects, Hong Kong
2015 Nov	魚樂無渠 Nullah No la - 藝術實驗計劃 Public Art Intervention Nullah Road, Hong Kong
2015 Jul	WCH Assemblage #1: Automatism. One step forward. No Waste 黃竹坑聚疊(一):不假思索。多走一步。總有點甚麼。 Floating Projects, Hong Kong
2015 Feb	Sparkle! Regarding lightness: On Life's Way

Oi!, LCSD	,Hong	Kong
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2014 May Luna Park (installation sound designer, collaborate with Kingsley Ng)

Reflection Oi!. LCSD

2013 Sep Regarding Lightness, The Weight of Bio-gravity

Sparkle! Art for the Future Oi!, LCSD ,Hong Kong

2012 June SCM Annual 2012

School of Creative Media, City University of Hong Kong,

2012 May bring your own ear - an excursion in Tokwawan 《耳朵想旅行》 - 土瓜灣旅行團

(soundwalk) HK Artfair 2012

2011 Mar Best Before - CIL Creative Bulletin #3

Critical Intermedia Laboratory, School Of Creative Media, City University of Hong

Kong

2011 Jan Writing Machine Collective #4

The Writing Machine Collective

Youth Square

PERFORMANCE

Floating Projects, Hong Kong

2017 Feb Sonic Anchor #29 – hardworking circuit #1.3

Contemporary Musiking

Comix Home Base, Hong Kong

2016 May Floating Projects Spatial pressure Calibration 0.06 ¬

Manual Operation of the Mechanical Landscape

Floating Projects, Hong Kong

2016 Jan NOISE to SIGNAL 0.33: Duality

Jointly presented by Re-record, Second & Focal Fair

Focal Fair, Hong Kong

2015 Dec Floating Projects Spatial Pressure Calibration 0.04: synchronising winter after 3

vears

Floating Projects, Hong Kong

2015 Sep Floating Projects Spatial Pressure Calibration 0.02- Post SICD temporary

Grassroots youth art workers 2015 Floating Projects, Hong Kong

2014 Aug Pre-opening performance of Art Camp Amino [Sound Project vol.9]

P-four, Amino, Kyotango City, Japan

2013 Jun Meterorite Reflector (electronic and instrument design, performer)

Coucou On Mars

Hong Kong City Hall, orleanlaiproject

2013 Mar	diode (live sound performance) Lacking sound festival Listen 69 noiseKitchen, Digital Art Center,Taipei,Taiwan
2012 Oct	Re-records present: Noise to Signal 0.07 (diode) Strategic Sounds, Hong Kong
2012 Apr	Sonic Anchor #2 Comtemporary musiking X HK art centre

SOUND DESIGNING CREDITS / DISCOGRAPHY

2017 2017	Lost in the fumes 地厚天高 Ghost 小鬼	Independent featured film Independent Animation	Sound design, mixing Sound design
2016 2015	sound 羊 《坐這山 望這山》 Season of the End 冬蟬	Independent album Independent Short Film	Artist, sound engineer Sound design, mixing
2015	《後來怎麼了 And Afterwards》	Independent Short Film	Sound design, mixing
2015	DAY AFTER 翌日 [2014. 9.29 - 12.12]	Compilation Album	Artist
2014	飲食法西斯 Food Facist	Independent Short Film	Sound design
2014	靈動之窗 - dancing eye	Independent Animation	Sound design
2014	守宮物語 – My Hidden Watcher	Independent Animation	Sound Design
2013	Fig 無花果	Independent featured film	Mixing
2013	In Berty We Trust!	Video Art	Sound Design
2013	Yeti	Independent Animation	Sound Design
2012	Before Friday 星期四	Independent Short Film	Sound design
2012	1 st February	Independent Animation	Sound design

CURATORIAL EXPERIENCE

May 2015 – Present	Artistic Engineer Floating projects
Sep 2012 - Mar 2015	Co-curator, Sparkle! Regarding lightness: On Life's Way Art promotion office, LCSD
Aug 2014	Co-curator, Around sound art festival 2014, soundpocket
Jan 2013	Co-curator, Around sound art festival 2013, soundpocket
Jun 2012	Project Manager, SCM Annual 2012 School of Creative Media, City University of Hong Kong
Jan 2012	Co-curator, Micro Narratives: Invented time and space (III) School of Creative Media, City University of Hong Kong
Mar 2011	Project Manager and Assistant Curator "Best Before" - CIL Creative Bulletin #3

RELEVANT EXPERIENCE

Nov 2017 – Present	Researcher #0 IOIO Creative
Apr 2017 – Aug 2017	Technical Support "Soundbrood" Soundart Summerschool Contemporary Musiking Hong Kong
Mar 2017 – Apr 2017	Cymatic Workshop designer and instructor "MELODIA" OUTREACH ART EDUCATIONAL PROGRAMME Hong Kong Youth Arts Foundation
Jan 2017 – Mar 2017	Freelance Sound Designer - < <yolo!>> VR game @ TWGHs "Live to Love" Life and Death Exposition VR Game developed & produced by IOIO Creative</yolo!>
Jan 2015 – Jun 2016	Research Associate "Where else to look?" On the Expandability of Screen Practices in Hong and its Possible Future" – A media archaeology research by Dr. Linda LAI Chiu-han School Of Creative Media, City University of Hong Kong
Sep 2014 - Dec 2014	Part time Teaching Assistant School of Creative Media, City University of Hong Kong
May 2013 – Apr 2014	Technical Assistant, Project: Touching Sound – Discovering New Aesthetics Through Tangible Sound Media Project Initiated by DJ sniff, City University of Hong Kong
Oct 2012 - May 2013	Sound engineer and editor, cinedigit
Sep 2012	Freelance Sound Designer, Treehouse Studio
Apr 2012 - Aug 2012	Freelance Interactive system designer and programmer, Living Lenses
Feb 2011 - Sep 2012	Researcher, soundpocket
Jan 2011 – May 2011	Intern, soundpocket